

HERO QUEST

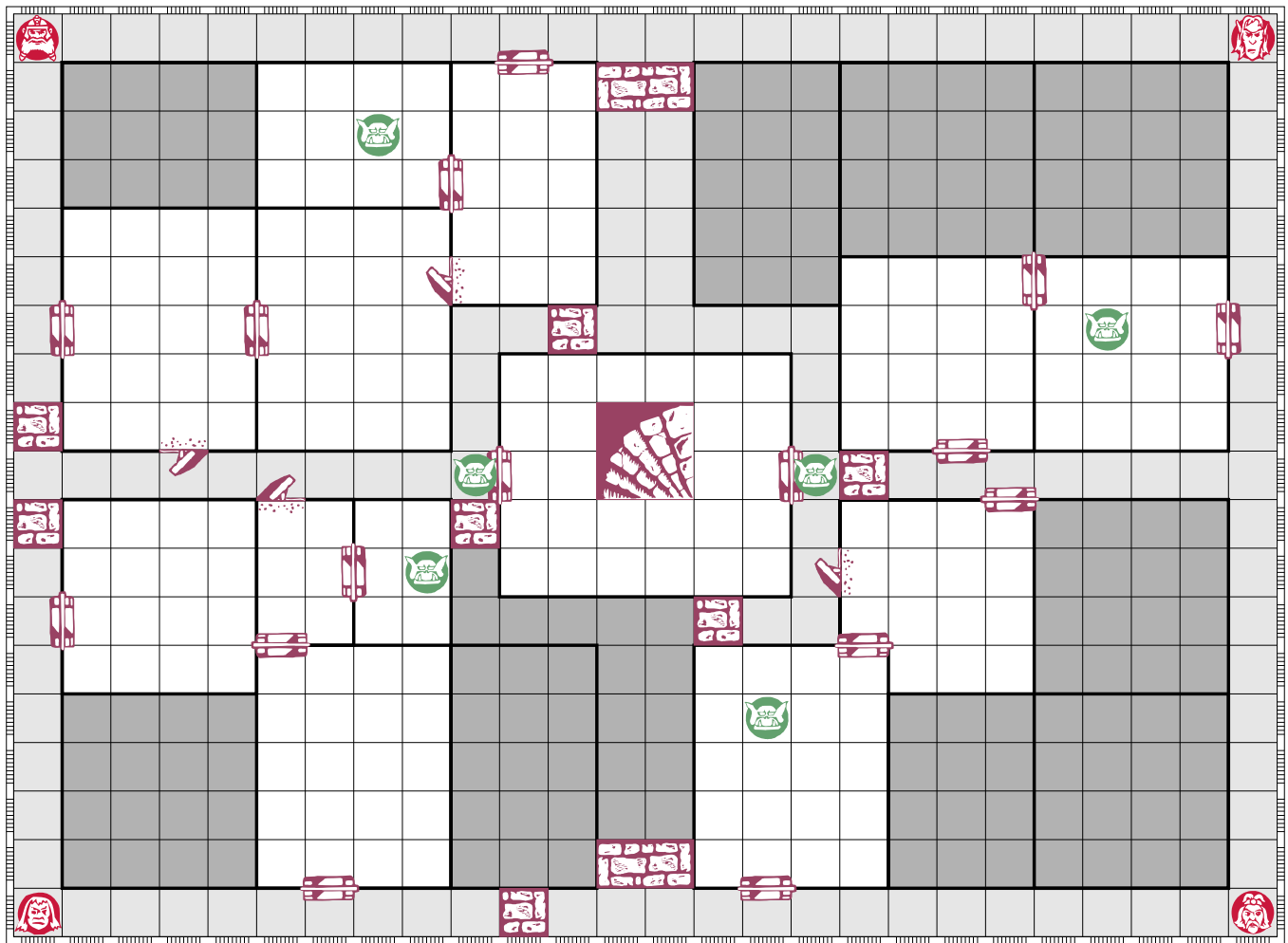
THE MAZE



“The Maze” was included
in the original release of
HeroQuest (UK) as the first Quest.
This was later replaced with
“The Trial” in both
the US and UK
versions of the game.

I now present you with
“The Maze”

Recreated for you by
Phoenix
using HeroScribe.



Group Quest

The Maze

“This will be your final test before you set forth. Be sure to use all the skills that you have been taught. You must attempt to find your way out. Several monsters have been placed in the Maze.

They will try to stop you, so take care. Whoever finds his way out first will be rewarded with 100 Gold Coins. This may be used to buy Equipment for the adventures to come.”

NOTES:

At the start of the game put out everything the players can see. Remember not to put out the secret doors until a player searches for them.

When it is Zargon’s turn you may move any or all of the monsters that have been placed on the board. You may not move monsters that have not yet been put out.



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Maps & Icons generated with HeroScribe

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